

Consistency of expert-based preference matrices

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1. Cyclic inconsistency of a preference matrix

In AHP approach to multi-criteria decision problem, the relative importance of alternatives is computed from preference matrices, which come from experience and can possibly be inconsistent.

An algorithm for computing a consistent approximation of a given preference matrix by digraph method is described in this paper. We start with an analysis of the inconsistency of a given preference matrix. The first type of inconsistency is caused by so-called inconsistency cycles. The inconsistency of this type is removed by computing the strongly connected components in the associated digraph and a small modification. If the modified matrix is cyclic consistent, i.e. it contains no inconsistent cycles, or if some of the entries of the matrix are missing, then a consistent approximation is computed. The computational complexity of the algorithm is $O(n^2)$.

Preference matrix A is called *cyclic inconsistent*, if there is a cycle

$$i_1, i_2, \dots, i_r, i_{r+1} = i_1$$

of length $r \geq 2$ of indices in N (called: inconsistent cycle in A) such that the inequalities

$$a(i_k i_{k+1}) \geq 1 \quad \text{for every } k = 1, 2, \dots, r \quad (1)$$

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hold, and at least one of the inequalities is strict. Matrix A is cyclic consistent, if every cycle in A is consistent, i.e. A contains no inconsistent cycles. Examples of inconsistent cycles of length $r = 3$ are shown in Figure 1.

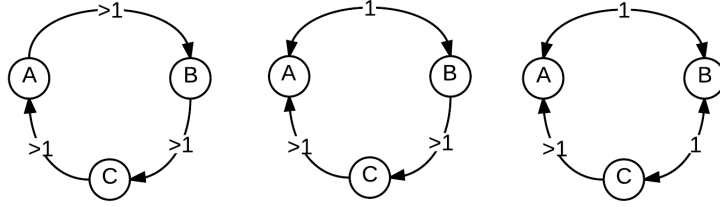


Figure 1: Possible types of cyclic inconsistency with $r = 3$

Theorem 1.1. *If a complete preference matrix A contains an inconsistent cycle of length $r > 3$, then A also contains an inconsistent cycle of length 3.*

Corollary 1.2. *The cyclic consistency of a complete preference matrix can be recognized in time $O(n^3)$, by verifying all index cycles of length 3 for the inconsistency.*

Theorem 1.1 is illustrated by Figure 2 below.

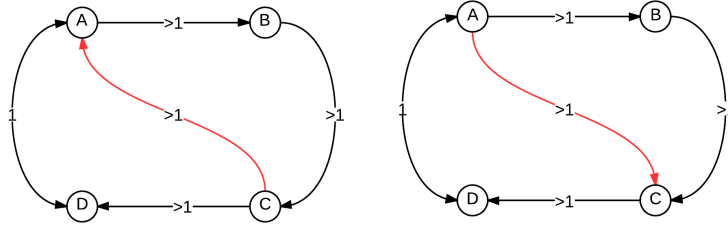


Figure 2: Cyclic inconsistency with $r = 4$

The *preference digraph* $\mathcal{D} = (V(A), E(A))$ of a given preference matrix A is defined as follows

$$\begin{aligned} V(\mathcal{D}) &= \{1, 2, \dots, n\} \\ E(\mathcal{D}) &= \{(i, j); a_{ij} \geq 1\} \\ E^+(\mathcal{D}) &= \{(i, j); a_{ij} > 1\} \end{aligned}$$

The edges in $E^+(\mathcal{D})$ are called strong preference edges.

Theorem 1.3. Preference matrix A is cyclic consistent if and only if every cycle C in $\mathcal{D}(A)$ contains no strong preference edges, i.e. $C \cap E^+(\mathcal{D}) = \emptyset$.

Theorem 1.4. Preference matrix A is cyclic consistent if and only if every strongly connected component \mathcal{K} in $\mathcal{D}(A)$ contains no strong preference edges, i.e. $(\mathcal{K} \times \mathcal{K}) \cap E^+(\mathcal{D}) = \emptyset$.

A possible treating method (3-cycle method, for short) is based on Theorem 1.1.

3-cycle method

- 1 find all inconsistent cycles of length 3 in A
- 2 change all preferences in the cycles to 1
- 3 repeat 1 - 2 until there is no inconsistent cycle of length 3 in A

The repetition of steps 1 and 2 in the 3-cycle method is necessary, because new inconsistent cycles can be created by treating the cyclic inconsistency by cycles of length 3 (see Figure 3).

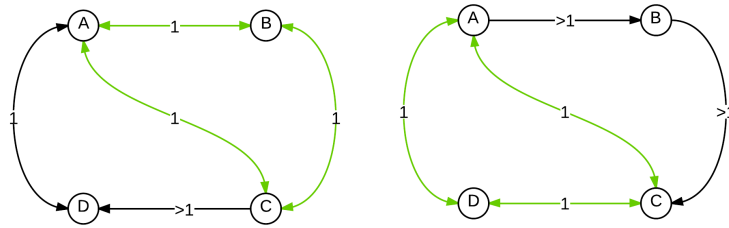


Figure 3: Creating new inconsistent cycles of length $r = 3$

The above disadvantage is not present at another method for treating the inconsistency (SCC method, for short) which works with strongly connected components in the preference digraph $\mathcal{D}(A)$. The method is based on Theorem 1.4.

SCC method

- 1 find all strongly connected components in digraph $\mathcal{D}(A)$
- 2 change all preferences within the strongly connected components to 1

Theorem 1.5. *If matrix A' is created from preference matrix A by SCC method, i.e.*

$$a'_{ij} = \begin{cases} 1 & \text{for } i, j \in \mathcal{K} \text{ in every strongly connected component } \mathcal{K} \text{ of } \mathcal{D}(A) \\ a_{ij} & \text{otherwise} \end{cases},$$

then A' is reciprocal and cyclic consistent.

The cyclic consistent matrix A' computed by the SCC algorithm is called the *cyclic consistent approximation* of A .

2. Computing consistent preferences

Preference order $\mathcal{P}(A)$ induced by A is defined as follows: if inequalities $a(i_k i_{k+1}) \geq 1$ with $k = 1, 2, \dots, r - 1$ hold for some sequence $i = i_1, i_2, \dots, i_r = j$, then $(i, j) \in \mathcal{P}(A)$.

Theorem 2.1. *If a preference matrix A is cyclic consistent, then $\mathcal{P}(A)$ is a uniquely determined linear order of alternatives (up to permutations of equivalent preferences).*

Theorem 2.2. *If A is a preference matrix and A' is its cyclic consistent approximation, then the linear order $\mathcal{P}(A')$ of alternatives is equal to the order of strictly connected components in preference digraph $\mathcal{D}(A)$.*

Algorithm ConsistApprox

- 1 Input: preference matrix A
- 2 compute preference digraph $\mathcal{D}(A)$
- 3 compute cyclic consistent matrix A' by SCC method
- 4 compute linear order $\mathcal{P}(A')$ induced by the order of strongly connected components in digraph $\mathcal{D}(A)$
- 5 for any component \mathcal{K} and its successor \mathcal{L} substitute values a'_{ij} with $i \in \mathcal{K}$, $j \in \mathcal{L}$ by their common geometric mean \tilde{a}_{ij}
- 6 extend the ‘overdiagonal block’ values in matrix \tilde{A} using the reciprocity and consistency condition
- 7 Output: reciprocal and consistent approximation matrix \tilde{A}

Theorem 2.3. *Algorithm ConsistApprox works correctly and for every $n \times n$ preference matrix A the algorithm computes a consistent approximation \tilde{A} in $O(n^2)$ time.*

Remark 2.4. Algorithm `ConsistApprox` can easily be modified also for the case of missing values in the input preference matrix A . In the modification, the missing input values create no edges in the preference digraph $\mathcal{D}(A)$.

Theorem 2.5. *If A is a preference matrix with missing values and if the order of strongly connected components in the preference digraph $\mathcal{D}(A)$ is linear, then algorithm `ConsistApprox` with input matrix A works correctly, and the algorithm computes a consistent approximation \tilde{A} in $O(n^2)$ time.*

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